

S_{an} L_{eandro} C_{omputer} C_{lub} Journal

JUNE 1996

SLCC Minutes for Tuesday May 7th

The regular monthly meeting was finally called to order at the unseemly hour of 8:20 PM by almost Past President Robbie Bridges. For a change there was a reason the meeting was delayed. What was the reason? Simple we had two incompetents trying to set up the 8 BIT computer.

Now we all know that an 8 BIT computer can be set up in about five minutes by any reasonably bright 8 year old, right? Ha, you should have seen our not so reasonably bright 30 plus year olds try to make the system work. After plugging in each item into every other item with an assortment of cables they came to the conclusion that it was impossible. Even though they gave up on the job we owe them thanks for the entertainment value they afforded the rest of us. Thanks Lyle. Thanks Robbie.

Eight Bit software chairman Bob Scholar is back to work, hopefully the family illness that has sidelined him will continue to improve. One thing for sure, our software demonstrations will improve. Of course the fact is that our much picked on temporary demonstrator, Bob Woolley must be thanked for trying. Woolley is getting older and can't seem to work as well as he used to. Now that he is a great grandfather we must make allowances. I think he's a great grandfather, at least that's the reason he gave for missing last months meeting.

To top of the evening, head game cheat Don Safer, was in attendance with his JAGUAR and his latest software. His demonstration of Wolfenstein was considerable more professional than that other guys demo's. It was noted that JAGUARS are now selling for sixty to a hundred dollars.

The other item of interest for this meeting was the Presidents avoiding taking nominations for our June officers election. He knew there were several people ready to run against him and simply ignored them. That's all right we are going to have an Election at the June meeting whether he likes it or not. Hopefully all those that want to run against him will be at the meeting. So far the only nominations are for the current Officers, a pretty poor lot

and easily beaten, so show up and vote against those overpaid bums.

After the usual crooked raffle and a lot of general BS the meeting petered out and died along about nine thirty.

Other things ATARI that are happening aren't good. The company has closed up shop and is a gone goose. Everybody at ATARI that's left (all three of them) have shut the doors and are taking lessons on how to assemble little bitty disk drives. Interestingly ATARI stock continues to climb, now selling at nine dollars. Obviously something is in the wind. Normally when a company's sales drop off 60 per cent for the past year and they bolt the doors on the business, the stock heads for the basement. Not ATARI it sets a yearly high.

Maybe they have figured a way to put the hardware on a disk drive and we can have everything with just a disk drive. Sure would save on desk space! Oh well time will tell. I won't hold my breath or buy any stock just yet. See you at the meeting.

Jim Moran, Secretary

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**Get on Pac Bell's Toll Road to the
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Call the SLCC BBS!!

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Tell them Bob sent you!

San Leandro Computer Club Journal

JUNE 1996

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 Secretary Jim Moran (510)865-6122

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This Month

ELECTIONS! THIS IS YORE BIG CHANCE TO EXPRESS ALL THOSE SUPPRESSED FEELINGS!!

VOTE!

YELLOWWATER!

June 1996

Monthly Planner

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday																																																																																				
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OUR LATEST 8-BIT D.O.M.

by Bob Scholar SLCC 8-bit Software Chairman

SLCC1406.DOC
JUNE 1996

GENERAL COMMENTS

I GOOFED!! The back side of May's disk 'COMPY SHOP', is almost the same as the 'AWESOME DEMO' on SLCC0509. My thanks to Greg Menard for pointing it out to me. My face is VERY red!

D.O.M. SUMMARY

The front has 1 major Game, and 3 gGraphics UTILities. The back has one large gGraphic ADventure & 1 Game PLUS the FAT.FNT file.

CONTENTS- DISK #1406:-

Front:- Boot with BASIC!

* --D.O.M.--> 000	*<-No. 1406- 000
* SAN LEANDRO 000	*COMP.. CLUB 000
DOS .SYS 039	AUTORUN .SYS 002
*SLCC1406.DOC 029	HELLO 010
MENU 034	ICONVERT.BAS 060
+KRELL .BAS 094	+KRELL .OBJ 004
+CHAR .TXT 009	+KRELL .CMP 041
+KRELL .TXT 021	SPIN .BAS 066
COCKTAIL.DAT 046	COCKTAIL.MIC 062
TBANNER .BAS 135	ARCHAIC .FNT 009
BALLOON .FNT 009	BROADWAY.FNT 009
CASUALGT.FNT 009	CURSIVE .FNT 009
FANCY .FNT 009	001 FREE SECTORS

Back: Boot w/BASIC (self explanatory)

BENEATH THE PYRAMIDS is an ULTIMA -style gGraphic ADventure for 1 player with J/S & Kbd. It has 22 files. The last 2 (unrelated) files are:-

DIMWIZ .BAS 085	FAT .FNT 009
001	FREE SECTORS

PROGRAM DETAILS

DIMWIZ.BAS (Bernard Cozier- ANTIC 11/88) a complex Game for 2 'Wizards' - on the back (use FULmenu). Black & White soldiers are cast across twenty dimensions (screens)- some dead, some 'frozen'. Wizards teleport their men to home and kill enemy's by touching. Firing bolts loses strength. Touching a Shrine of Strength or a Pedestal of Power renews strength & charge. Game ends at zero strength. Winner has the most teleports.

ICONVERT is a gGraphics UTILITY by Jim Johnson (ANTIC 12/88), to display Print Shop icons online by converting them to ATASCII gGraphics characters. Note that these ICONVERTER images are for printing to your screen,-- not to your printer!! You can use any icons (PS or PD), and load the files into a word processor to edit, or to save to disk.

KRELL is a Game for 1 player and Joystick- from ALADDIN, Issue 1.2; it has 5 files (marked + above). To play it, RUN 'KRELL.BAS'. It's a 3-D form of Othello,- with an explanatory text which is very complete. If you put it on another disk- be sure you transfer all 5 files- but DO NOT RENAME any of them!

SPIN.BAS is a gGraphics UTILITY by Robert Geddings from ANTIC 7/88. Its purpose is to spin realistic 3-D wire frame images from profiles drawn with a J/S. Two examples included are the COCKTAIL.DAT and COCKTAIL.MIC. files. The *.DAT file makes a nice print-out using a 1020 Plotter. You can replace the plotter routine (lines 1670-1790) with any graph printer routine. RAPID GRAPHICS CONVERTER (ANTIC 11/85) is a way to adapt these pictures for other kinds of gGraphics software.

TBANNER.BAS (or Top Banner)-ANTIC 7/88 is a banner printer that can use Print Shop &/or standard Atari fonts. Two programs by Jacob Donham and Lee Brilliant M.D. were combined into one to produce it. It makes horizontal or vertical streamers on most printers. Letters are up to 8x8 inches, and you choose the 'fill-in' characters. The program menus show choices and guide your selections. There are 7 fonts on the disk (1 is on the back). SLCC No. 1404 also has a banner program.

BENEATH THE PYRAMIDS- is from the Bellcom library. It uses 22 files and 612 sectors. Boot with BASIC, to RUN this ULTIMA style Text ADventure. Use a J/S to explore Giza's lost pyramid (1932). Find the 'priceless artifact' and live to tell about it. The last 2 files are unrelated;- they may be run with FULmenu from the front.

San Leandro ComputerClub

P.O. Box 1506 San Leandro, CA 95477 - 0374

An independent, money losing organization of Atari Computer users. Membership at \$20.00 per year doesn't buy you a whole lot, but the price has never been raised. Call any Officer to join.

General Meeting

**Tuesday, JUNE 4th, 1996
8:00PM**

**San Leandro Community Library
300 Estudillo Avenue
San Leandro**